PROCISE
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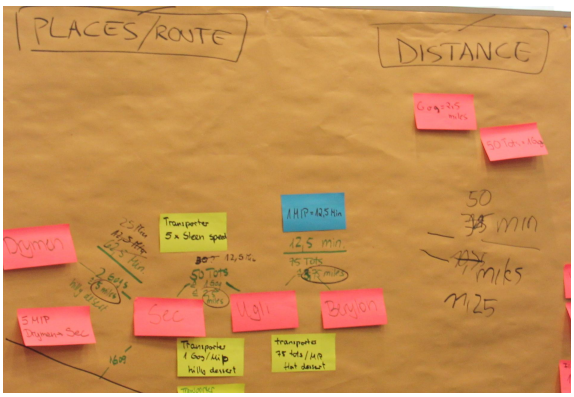
Communication and Team Building
Mips to Berylon Exercise



Purpose of the simulation

To learn the importance of clear and structured communication as well as coordinated team work in an enjoyable, but challenging game, where you and your team will have to quickly put dispersed information together in order to find a correct solution and get to safety in Berylon.

Content

- It's the year 2196. You and your team are on an expedition to explore the planet Novastel. You are lost in the desert and need to find out whether you have enough time to get to a safe haven in the city of Berylon.
- Information is provided in small bits to each of the team members. Moreover, the local people use a different measurement system, which you will first have to understand.
- The team only has 25 minutes to figure out where and how far away Berylon is. Furthermore, team members are not allowed to show what is written on their cards nor pass them to others. This makes well-organized and structured communication a key to success.
- The simulation provides an insight into how a well-organized and moderated exchange of information can increase the speed and quality of the decision making process and contribute to the overall success of the team. On the other hand, this unusual simulation fosters interaction among the participants in an enjoyable way and is a great team building event.

Number of participants
8 to 15 people.

Duration
About 1 hour.

Prerequisites
Suitable conference room with enough space to stand and walk around freely, beamer, Metaplan board or flip chart. The case study with expendable material will be provided by PROCISE.

Registration & questions
We will be happy to answer all your questions at + 49 69 24 24 06 60.
Or send us an e-mail at **training@procise.com.**